# A Passive Attack on the Privacy of Web Users Using Standard Log Information

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#### What is this talk about?

#### How

- easy or
- difficult (?)

is it to identify

 computers (or persons) that use dynamically assigned IP addresses

in the World Wide Web using log information of web servers?

#### **Motivation**

- To show the feasibility beyond a level of 'expert knowledge'
- To show how good (or how bad) it is possible
- To motivate the use of anonymising services (especially for nonexperts/average WWW users)

#### Overview

- Privacy risks for WWW users
- Known privacy attacks
- HTTP
- Information retrieval
- Terminology
- Appropriate HTTP fields for identification
- Proposed Algorithm
- Experiments and results
- Countermeasures

#### Overview

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# **Privacy Risks for WWW Users**

WWW users transmit personal information

# implicitly

- via HTTP
  - additional information for influencing the reaction of the web server is transferred
  - language preference,
  - compression type,
  - authentication data.

# **Privacy Risks for WWW Users**

# explicitly

- postal address
  - for getting brochures, giveaways, or possible prizes in on-line lotteries
- individual personal information like
  - hobbies/personal preferences,
  - marital status,
  - their income,
  - or even other family members.

# **Privacy Risks for WWW Users**

- Using this data, interested institutions are able to track web users.
- The mentioned information can additionally be extended by publicly available data (address directories, ...)
- Example: Attempted merging of DoubleClick and Abacus Online
- It can be assumed, that data brokers are interchanging their information.

#### **Active**

- Cookies
- Webbugs
- Active elements in web pages
  - Active X
  - Java
  - JavaScript

#### **Passive**

- Evaluating web server log files
- Assumption:
  - IP addresses are static
  - True for computers of
    - companies,
    - universities, ...
  - But most Internet users use ISPs (e. g. AOL):
    - IP address is dynamically assigned

#### Common estimation:

 Internet (WWW) users with dynamically assigned IP addresses are sufficiently secured against privacy attacks!

True?

Can information of another OSI level be used for (re)identifying/tracking?

Judgement of security experts:

 User tracking by HTTP information is possible!

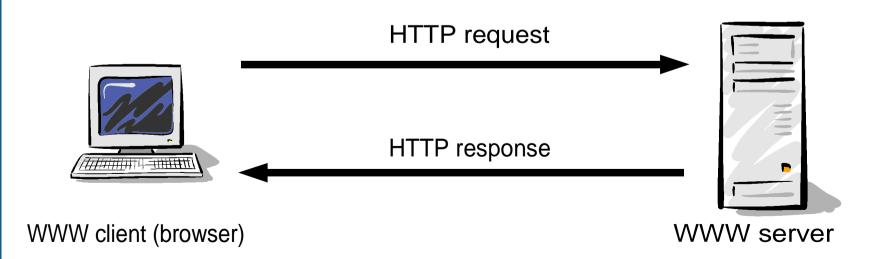
True?

How good (or bad)?
What degree of identification is possible?
What are the (computational) costs?

#### **HTTP**

# HyperText Transfer Protocol:

- Standardised protocol for exchange of WWW objects.
- Client-server oriented
- Easily readable by humans



#### **HTTP**

# Example HTTP request (request for http://www.amazon.com/

```
GET http://www.amazon.com/
Cache-Control: no-cache
Connection: Keep-Alive
Pragma: no-cache
Accept: text/html, image/png, image/jpeg, image/gif,
image/x-xbitmap, */*
Accept-Encoding: deflate, gzip, x-gzip, identity, *;q=0
Accept-Language: en
Accept-Charset: iso-8859-1,*,utf-8
Host: www.amazon.com
User-Agent: Opera/5.0 (Linux 2.2.16 i686; U) [en]
```

#### **Attacker's Situation**

#### Has

- a huge database of web server log entries (consisting of selected HTTP fields)
- a smaller database of log entries with extended (personal) information

#### **Wants**

- to (re)identify users by identifying log entries as good as possible
- to track users for some time by tracing log entries (if possible)

#### **Similar Situation**

# Information retrieval (library search)

- searching by keywords
- searching in large data bases of documents or articles
- good matching of terms and documents is desired

# **Advantages**

- availability of search algorithms
- metrics for quality measurement of retrieval available

#### Information Retrieval

# 0. Database analysis

- Search for expressive keywords
- Elimination of redundancy
- Efficient storage
- 1. Formulation of a request
- Using keywords
- 2. Retrieval
- Match against each database entry
- 4. Presentation of the results

# Text analysis/indexing

- documents are parsed to find expressive keywords (indices/terms)
- each document is presented by a representation (index vector)

#### Goals

- elimination of redundancy
- performance reasons

### 1. Formulation of request

- list of indices representing the desired documents as good as possible
- type of (boolean) concatenation

#### 2. Retrieval

- matching of the request against each database entry (of representations)
- storing of the best n matches

#### 3. Presentation of the result

as text, web page, etc.

### General problems

- search for the best terms representing the documents
- matching function/algorithm

# **Quality of results**

Recall

$$recall = \frac{\text{number of relevant found}}{\text{number of relevant available}}$$

Precision

$$\frac{precision}{precision} = \frac{\text{number of relevant found}}{\text{number of relevant found} + \text{number of irrelevant found}}$$

# **Terminology**

#### Access Data Set (ADS)

#### contains

- a timestamp describing date and time of a web server's log entry, and
- a set of terms  $\{t_{1,1}, ..., t_{m,n}\}$ , contents of a number of HTTP header fields  $(\{h_1, ..., h_m\})$
- ADS = web server log entry (=document)

#### extended ADS (eADS)

 an ADS extended by personal information of a user

# **Terminology**

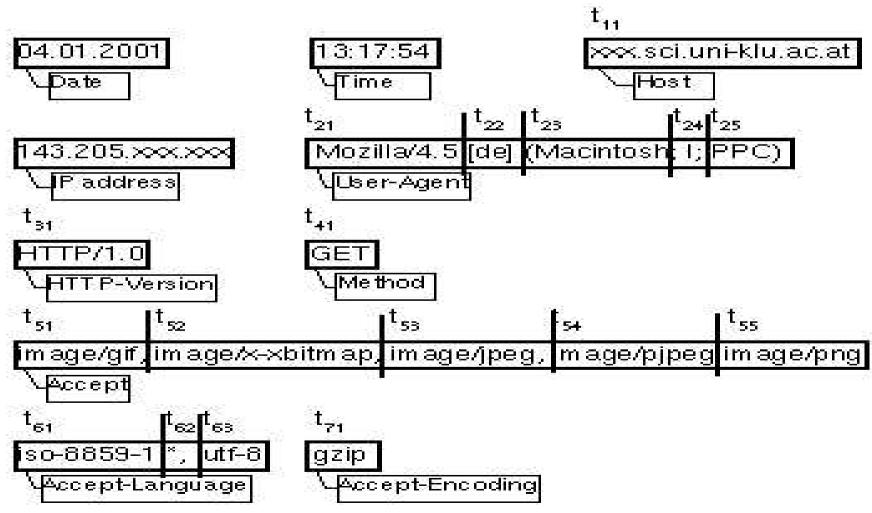
#### Instance

synonymously means

- a web browser and
- a person using this browser
- implicitly defined by the browser configuration

# **Terminology**

#### **Terms**



# Terminology / Adaption of Information Retrieval

IR Proposed attack

index/keyword term

document ADS

document collection ADS database

search request existing ADS/

probe ADS

Search Quality

precision recall

#### Relevant HTTP/1.1 Header Fields

#### Irrelevant fields

- fields for transporting instances (e. g. caches) like <u>Cache-Control</u>
- fields that can contain only a few different terms like Method

# In general

 The more terms a header field can contain, the more expressive it can be

#### Relevant HTTP/1.1 Header Fields

#### **Method** field

- can contain 1 out of 8 terms (GET, POST, ...)
- can "mark" 8 ADS uniquely

#### **User-Agent** field

- can contain p out of n terms
- p: only technical limits, normally between 4 and 12 (average: 8)
- n: depends on the available ADS database (e.g. 320)

$$\binom{n}{p} = \binom{320}{8}$$
 different User-Agent fields possible

#### Relevant HTTP/1.1 Header Fields

#### **Used HTTP header fields**

Host Trailer

User-Agent Warning

Server-Protocol Via

Accept Range

Accept-Language If-Range

Accept-Charset If-Match

Method If-None-Match

Expect If-Modified-Since

From If-Unmodified-Since

#### **Problems**

# ADS by the same instance vary over time (time dependent variance) because of

- new preferences,
- new software installed, or
- updated browser software or (worst case)
- new browser software
- new operating system

#### **Problems**

#### Consequence:

No matching on equality but on similarity

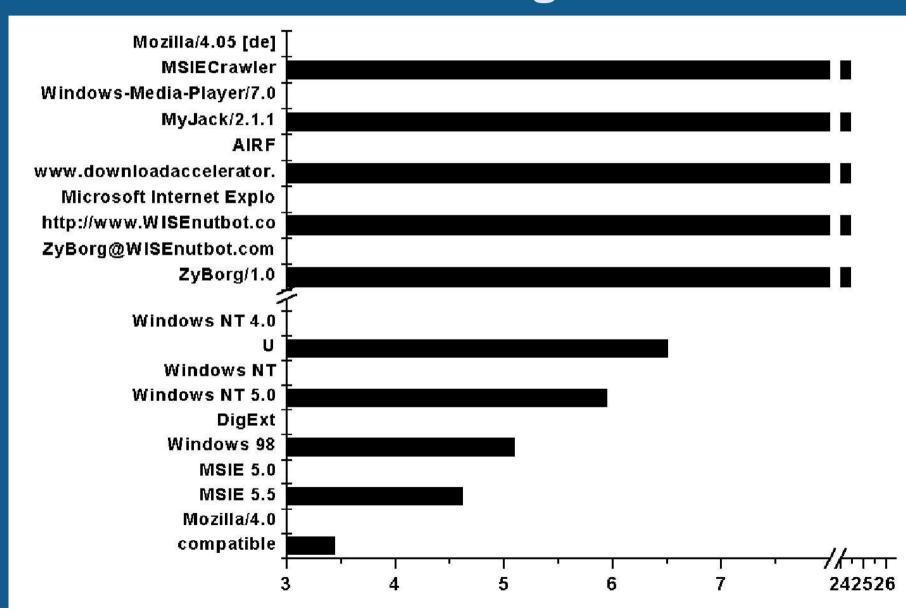
Each term has a significance (term weight):

$$weight(t_{j,k}) = -ld\left(\frac{cnt(t_{j,k})}{cnt(t)}\right)$$

Each ADS has a significance (ADS weight):

$$weight'(a) = \sum_{j=1}^{n} \frac{\sum_{k=1}^{l_{j}(a)} weight(t_{j,k})}{l_{j}(a)}$$

# Example: Term Weights of Header Field <u>User-Agent</u>



# **Example: Variety in Header Field User-Agent**

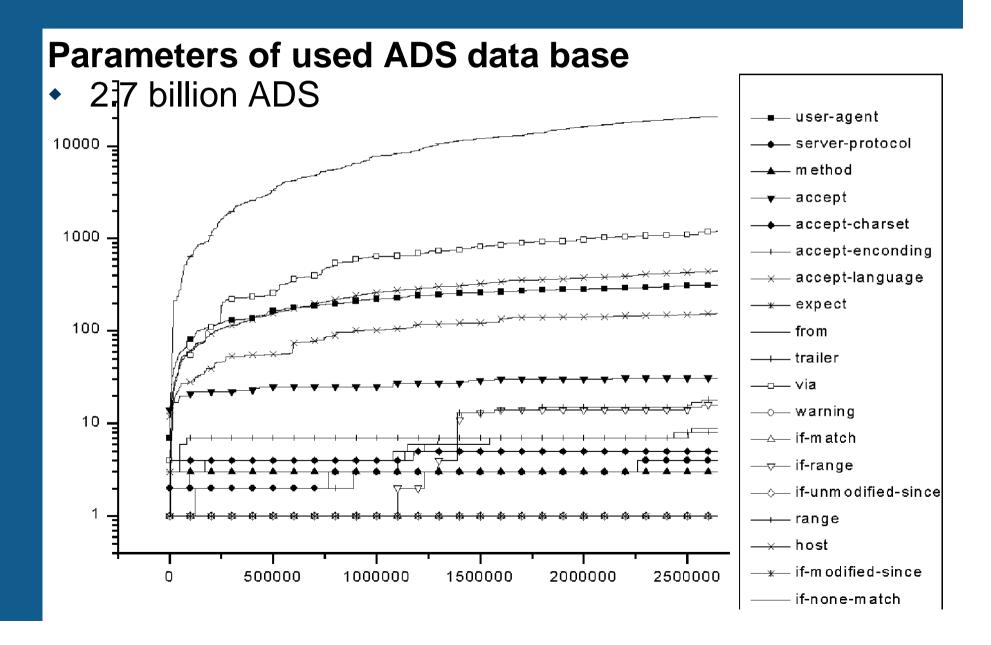
```
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 4.0)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 4.0)
Mozilla/4.0 (compatible; MSIE 5.0; Windows 98; DigExt)
Mozilla/4.0 (compatible; MSIE 5.0; MSN 2.5; Windows 98; PKBL008; DigExt)
Mozilla/4.61 [en] (Win95; I)
Mozilla/4.0 (compatible; MSIE 5.0; Windows NT; DigExt)
Mozilla/4.0 (compatible; MSIE 5.5; Windows 98)
Mozilla/4.51 [en] (X11; I; Linux 2.2.15 i686)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 5.0; DigExt)
Mozilla/4.0 (compatible; MSIE 5.5; Windows 98; Win 9x 4.90)
Mozilla/4.0 (compatible; MSIE 5.01; Windows 98)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 5.0; DigExt)
Mozilla/4.0 (compatible; MSIE 5.0; MSN 2.5; Windows 98; PKBL008; DigExt)
Mozilla/4.0 (compatible; Powermarks/3.5; Windows 95/NT4)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 5.0; DigExt)
Mozilla/4.7 [en] (Win95; U)
Mozilla/4.51 [en] (X11; I; Linux 2.2.15 i686)
Mozilla/4.0 (compatible; MSIE 5.5; Windows 98; BitWise Systems)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 4.0)
Mozilla/4.7 [de] (WinNT; I)
Mozilla/4.0 (compatible; MSIE 5.0; Windows 98; DigExt)
Mozilla/4.0 (compatible; MSIE 5.01; Windows NT 5.0)
Mozilla/4.0 (compatible; MSIE 5.01; Windows 95)
Mozilla/4.0 (compatible; MSIE 5.01; Windows NT 5.0)
Mozilla/5.0 (X11; U; Linux 2.2.16 i686; en-US; Preview) Gecko/20001101 Beonex/0.6-pre
```

Up to 23.4 % of ADS are unique within the **User-Agent** header

# Example: Variety in Header Field <u>User-Agent</u>

```
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 4.0)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 4.0)
Mozilla/4.0 (compatible; MSIE 5.0; Windows 98; DigExt)
Mozilla/4.0 (compatible; MSIE 5.0; MSN 2.5; Windows 98; PKBL008; DigExt)
Mozilla/4.61 [en] (Win95; I)
Mozilla/4.0 (compatible; MSIE 5.0; Windows NT; DigExt)
Mozilla/4.0 (compatible; MSIE 5.5; Windows 98)
Mozilla/4.51 [en] (X11; I; Linux 2.2.15 i686)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 5.0; DigExt)
Mozilla/4.0 (compatible; MSIE 5.5; Windows 98; Win 9x 4.90)
Mozilla/4.0 (compatible; MSIE 5.01; Windows 98)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 5.0; DigExt)
Mozilla/4.0 (compatible; MSIE 5.0; MSN 2.5; Windows 98; PKBL008; DigExt)
Mozilla/4.0 (compatible; Powermarks/3.5; Windows 95/NT4)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 5.0; DigExt)
Mozilla/4.7 [en] (Win95; U)
Mozilla/4.51 [en] (X11; I; Linux 2.2.15 i686)
Mozilla/4.0 (compatible; MSIE 5.5; Windows 98; BitWise Systems)
Mozilla/4.0 (compatible; MSIE 5.5; Windows NT 4.0)
Mozilla/4.7 [de] (WinNT; I)
Mozilla/4.0 (compatible; MSIE 5.0; Windows 98; DigExt)
Mozilla/4.0 (compatible; MSIE 5.01; Windows NT 5.0)
Mozilla/4.0 (compatible; MSIE 5.01; Windows 95)
Mozilla/4.0 (compatible; MSIE 5.01; Windows NT 5.0)
Mozilla/5.0 (X11; U; Linux 2.2.16 i686; en-US; Preview) Gecko/20001101 Beonex/0.6-pre
```

# **Analysis of ADS database**



# **Algorithm**

#### Step -1:

 For each ADS in the ADS database (new) terms are determined and stored:

$$\vec{t} = (t_{1,1}, \dots, t_{1, cnt(h_1)}, t_{2,1}, \dots, t_{2, cnt(h_2)}, t_{3,1}, \dots)$$

#### Step 0:

 For each ADS a in the ADS database, the (binary) index vector is determined:

$$iv(a) = (b_1, \dots, b_{|\vec{t}|})$$

Result: Database of representations of all ADS

# **Algorithm**

#### For each search:

# Step 1:

- ADS a<sub>probe</sub> to be tracked, weight(a<sub>probe</sub>) and index vector are calculated
   Step 2:
- For each ADS  $a_i$  in the ADS database the similarity to  $a_{probe}$  is calculated

$$similarity(a_{probe}, a_i) =$$

$$\sum_{r=1}^{l_{iv}} \sum_{s=1}^{l_{iv}} iv_r(a_{probe}) * iv_s(a_i) * weight(t_r) * weight(t_s)$$

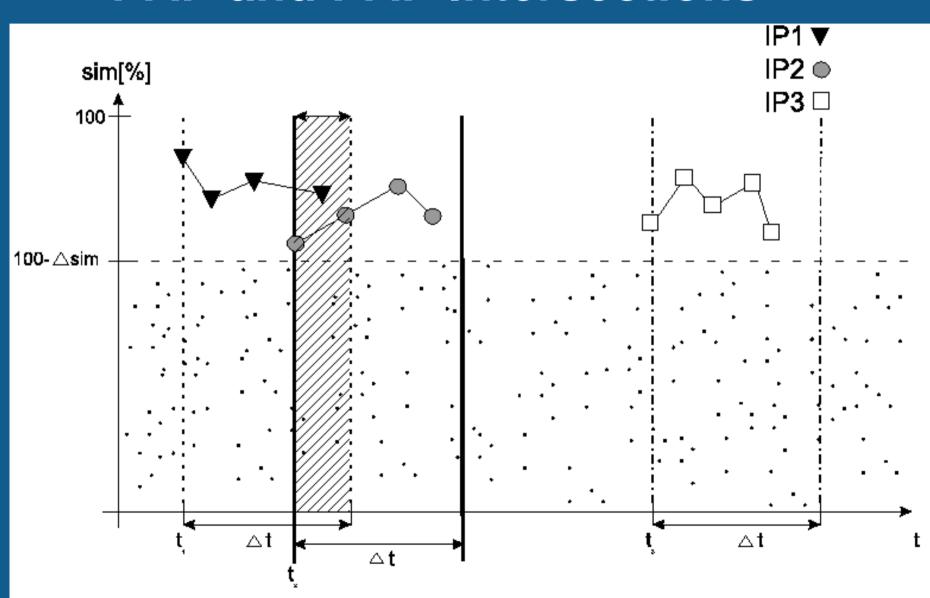
#### **Evaluation**

Dynamically assigned IP addresses normally does not vary during an Internet session

PAP (Potential Activity Period)

- A group of ADS assumed to be generated by the same instance
- Fulfil criteria:
  - Same IP address (as initialising ADS)
  - Similarity to  $a_{probe}$  is high enough (threshold  $\Delta sim$ )
  - Lies within a given time window  $\Delta t$

# **Evaluation PAP and PAP Intersections**

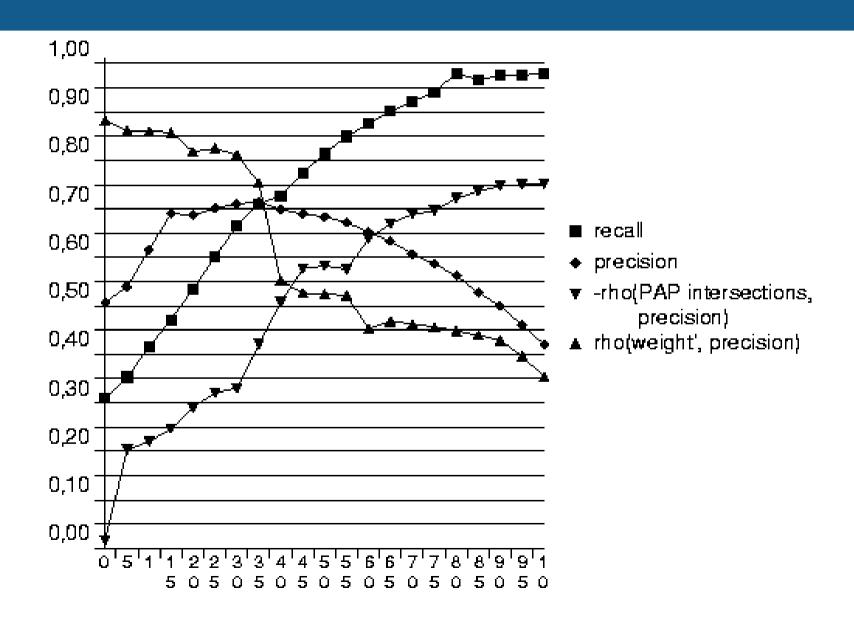


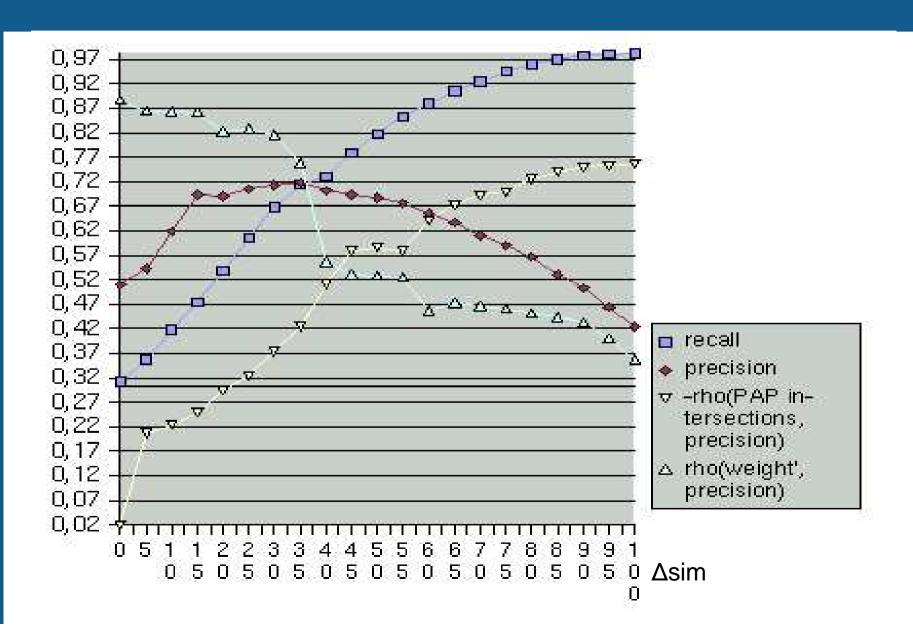
## Grade of Anonymity of an ADS

Two PAP intersecting (with the same IP address) build a PAP intersection:

- The more intersections, the more anonymous the probe ADS is
- The more common the configuration of the instance, the more common the generated ADS are
- The more common the ADS, the more intersections occur
- → The PAP intersections of a probe ADS form an Anonymity Set for the probe

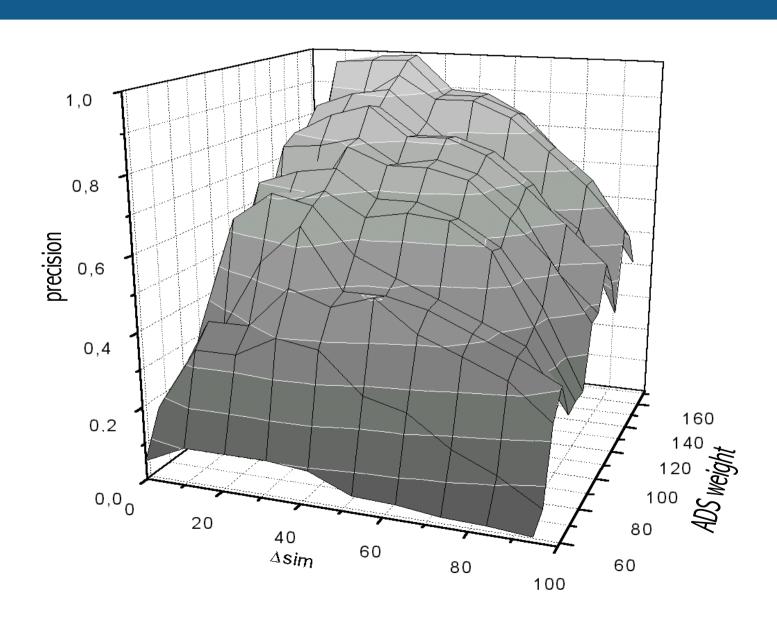
- 300 ADS of the ADS database have been "mutated" resulting in ca. 13.000 test ADS
- The mutated (and marked) ADS have been spread over the database
- Precision: How good is the algorithm in finding relevant ADS





#### Algorithm shows

- on average
  - precision up to 0.71 (desired)
  - recall up to 0.98
  - local optimum at  $\Delta sim = 35 \%$
- at maximum
  - precision up to 1.0 (desired)
  - recall up to 1.0
- Correlation between weight and precision is identical to an "a priori" assertion/ predication



## **ADS** examples

## ADS with weight 87.58 and precision 0.82

```
<DATE> <TIME> <HOST>.dip.t-dialin.net <IP>
  Mozilla/4.0 (compatible; MSIE 5.5 Windows 98; Win 9x 4.90) HTTP/1.0 GET */*
```

## ADS with weight 156.01 and precision 0.97

```
<DATE> <TIME> <HOST>.uni-hamburg.de <IP>
  Mozilla/4.76 [de](X11; U; Linux 2.2.10 i686)
  HTTP/1.0 GET image/gif, image/x-xbitmap,
  image/jpeg, image/pjpeg, image/png
  iso-8859-1,*,utf-8 gzip de, ex-MX, es, en
```

## Algorithm shows

- The higher the weight of an ADS, the higher the precision of the retrieval is
- The higher the number of PAP intersections, the lower the precision of the retrieval is

#### Countermeasures

## In general

- Increasing the anonymity set
  - Producing more PAP intersections
- Decreasing the relative similarity to the probe ADS
  - Stronger variation of the instance's configuration

#### Countermeasures

- 1. Anonymising proxies
- anonymizer.com
- Acting as an intermediary
- Transforming (unifying) the HTTP request
- More ADS with the same weight are a found
- More PAP intersections occur

#### Countermeasures

#### 2. Local proxies

- extending HTTP header fields by random and/or valid terms
- different for each access
- possible, because HTTP header fields are considered from left to the right
- intended header fields are interpreted correctly
- can be performed by simple software on each computer

#### Conclusion

## Attack/algorithm

- shows, how to measure web accesses generated by an instance
- shows, how to compare accesses
- shows, that it is possible to identify instances (and therefore people)
  - depending on
    - the instance/browser configuration
    - the desired precision
- tracking is also possible with little more expenses

## Thank you

## for your attention!

## Reviewer's Remark (Part 1)

#### Reviewer:

Some of the header fields listed are not relevant for identifying users (e.g. if-None-Match, Host, Range, If-Modified-Since), because they are more kind of identifications of the requested page or server. Almost every browser sends these special headers in order to request a certain page. Without these header fields the number of distinguishable requests gets substantially smaller.

## Reviewer's Remark (Part 1)

1. Analysis of the probe ADS shows the usage of header fields:

if-match 0%

if-modified-since 0%

if-none-match 2.2%

if-range 0%

if-unmodified-since 0%

if-range 0%

Conclusion: not used in most cases.

## Reviewer's Remark (Part 1)

- 2. Etags as identification mechanism:
- Etags are "strong validators"
- HTTP/1.1, 13.3.2: "... reliable validation in situations where ... the one-second resolution of HTTP date values are not sufficient"
- Can be unique because of very short lifetime (< 1 s)</li>
- Etag could be misused to "mark" users

## Reviewer's Remark (Part 2)

#### Reviewer:

I'm anyway in doubt about the idea of identifying users by the remaining header fields, because users mostly use a standard windows with standard IE, i.e. all users with the same windows version have the same fingerprint. (Nevertheless this method of identification by header fingerprinting only works for exotic configurations.)

#### Right!

But that is one statement of the article/presentation.
 And

 Configurations don't have to be exotic, but they must not be trivial.